Project 1 Folder: Scanner as Camera/

Reminder: save all files with your 3 initials at the beginning of the file name. Save your final composites with different names example: MFWComp1a.psd, MFWComp1b.psd, etc. Do not include subfolders unless requested.

- A <u>minimum</u> of six scanner composites (each one is a different composition)
  - o Tools used – all transformation tools (free transform, rotate, skew. distort, perspective, warp), blend modes, layer styles, adjustment layers (levels, curves, hue/saturation, color balance, channel mixer, vibrance)
- One file containing all "clipped" scans and objects made from scans for re-use. Name all scan layers. Save as "your 3 initials"scans.tif
- Scans folder containing all "raw" scans (include all scanned and computer made drawings)
  Tutorials (Files are in Handouts / 97 Assignment 1 Tutorials folder)
  - o Mr. Potato Head – 2 files
  - o Feather exercise
  - o Transform.tif file
  - o 1 Blend mode file (25 blend modes), name each layer with the blend mode used
  - o 1 Layer Styles file, use each one individually, then combine some of them (approx. 15)
  - o Black Cat
  - o Quick mask selections - Includes all exercises form the class Handouts / 97 Assignment 1 Tutorials / Quick Masks folder note: the clipped objects in Quick Masks 1 folder are rearranged into an experimental composition saved as "your 3 Initials"paint.tif as listed below.
  - o Layers - the clipped objects in Quick Masks 1 folder are rearranged into an experimental composition saved as "your 3 Initials"paint.tif – use the cloud painting for your background
  - o Levels – all exercises in levels_exercise folder (cactus, histogram, junkyard, landscape_Adjusted (each layer has a different level adjustment layer), mountaintop, portrait, pumpkins, rockycliffs, Tamalpais)
  - o Color adjustments – Curves folder (cactus, duckybar, giraffe, learjet, red_flowers). Hue, saturation, vibrance folder (bridge, flower, red_flowers, red_paint, tomatoes.
  - o Try_out_adjusting file – adjust each layer with a different color adjustment layer using items from the layer adjustment menu (brightness and contrast, curves, exposure, levels, hue, saturation, vibrance, channels mixer, color balance, black and white, invert, posterize, threshold, gradient map, selective color)