**Marcelle Wiggins, CSUS Art Department faculty** 

Office Hours: M/W, 8-8:50 am, Kadema 191, by appointment

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Website: http://www.csus.edu/indiv/w/wigginsm/ Art 97 Schedule (subject to weekly changes):

http://www.csus.edu/indiv/w/wigginsm/Art97infoF09.html

# ART 97 Section 1, Fall 2009 — Beginning Electronic Art

Prerequisite: None / Credit: 3 Units

Room / Days / Times: Mariposa 1007, Monday / Wednesday, 8/31/09 – 12/9/09, 9 - 11:50 am

No Classes: Monday, 9/7 (Labor Day), Monday, 11/23 and Wednesday, 11/25 (Faculty Furlough)

Final: Wednesday, 12/9/09

Field Trip: TBA

Lab Fee Required: \$25 / Fees cover project printing supplies.

If fees are not paid by Census Date, September 28, a hold will be put on your records. You may pay fees by mail or in person at the cashier's window, 1001 Lassen Hall, or online through your My Sac State account.

### Add / Drop Policy and Deadlines:

Refer to page 7 of the 2009-10 Registration & Advising Handbook, or go to: http://www.csus.edu/schedule/Fall2009Spring2010/2009-2010%20Handbook.pdf

# **Disability Services:**

If you have a disability and require academic accommodation, please provide written verification from SSWD, Lassen Hall 1008 (916-278-6955). Also, please discuss your accommodation needs with me after class or during my office hours early in the semester

### **Required Materials:**

- 2 Texts: Adobe *Photoshop CS4 Studio Techniques*, Ben Willmore and Dan Ablan, Adobe Press (Peachpit Press), ISBN: 978-0-321-61310-3, and *Digital Art*, Second Edition, Christiane Paul, Thames and Hudson, ISBN: 978-0-500-2398-9
- Recordable CDs (CDR or CD-RW) as required for backups and assignment turn-in
- Marker for labeling CD's
- Spiral bound sketchbook for class notes, drawings, writing, research materials for project development. Ring binder and plastic sheets acceptable.

## **Recommended Materials:**

- Photoshop CS4 or current version software for working outside class. strongly recommended
- Flash Drive (1GB or more) for backup and storage
- Digital camera

#### **Course Description:**

This studio class will introduce Mac OSX and the hardware and software used by digital artists. The course will explore artist uses of new technologies in contemporary art-making practices. The focus is on digital imaging.

• Note: Art 97 is a lower division core elective for art studio majors and an elective for non-majors and newcomers to the field of electronic art imaging. Art 97 is a required art foundation studio course for Art Education single-subject pre-credential preparation.

# **Topics Include:**

Digital processes Scanning Digital camera
Compositing
Imaging techniques
Image and text
Digital color
Digital output
Concept and development
Contemporary issues in digital art making

Course emphasis is on experimentation with digital media and processes, the use of sketchbooks, developing ideas (visually and conceptually) and creative output. Conceptual approaches are highlighted in assignments.

Projects are designed to establish familiarity with software and hardware tools. Software exercises assigned from the required software text. The course will include demonstrations and workshops using Adobe Photoshop. Critiques and discussions will promote awareness of the aesthetic and conceptual potential of new media within contemporary art practice. Readings will be assigned from required text.

Expect <u>at least</u> the equivalent of class time (six hours per week) outside class for homework exercises and projects (required).

Weekly documents will clarify details of each project, and which software tutorials are to be completed. Refer to the class website information for schedule and document updates.

## Objectives:

- Demonstrate ability to use the computer as a creative medium.
- Develop a personal approach to digital art making.
- Develop visual and conceptual fluency.
- Develop technical competency in using software and hardware tools.
- Gain proficiency in current Macintosh OS (Operating System)
- Develop fluency in a range of digital processes associated with digital imaging.
- Develop problem-solving skills
- Develop awareness of new media practices in contemporary art.
- Apply conceptual understanding to won and others' work.
- Participate in critiques with peers.

## Requirements:

- Attendance in class. Official notification of absence required.
- All students must have an active email account.
- Participate in the scheduled field trip, or written assignment if unable to attend.
- Complete required assignments on time.
- Submit completed assignments using Mac file formatting on CD-R or CD-RW.
- Active participation in class discussions and critiques.
- Produce <u>original</u> work that demonstrates technical, aesthetic and conceptual understanding. Students are expected to develop their own writing, drawings, photographs and ideas. <u>20 points off any assignment using appropriated images without the instructor's permission</u>.
- Plagiarism and academic dishonesty are not permitted, and may result in removal from the
  course or loss of points. <u>Unless specifically stated in the assignment outline, students are not
  permitted to appropriate the works of others into their visual or written work for his course.
   Refer to Plagiarism information for CSUS Students and Faculty regarding
  academic honesty: <a href="http://www.csus.edu/umanual/AcademicHonestyPolicyandProcedures.htm">http://www.csus.edu/umanual/AcademicHonestyPolicyandProcedures.htm</a>
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# **Assignments:**

Note: Late assignments are docked 5 points each late class day.

Complete assigned tutorials and or preparatory studies prior to beginning assignment.

Tutorials, studies, sketchbook assignments and guizzes are worth 10 points each.

# Field Trip / or alternate paper is worth 20 points.

The following assignments are worth 100 points each:

- Project 1: Scanner As Camera
- Project 2: Digital Compositing
- Project 3: Image And Text (Assignment will be shortened due to Faculty Furlough requirements)
- Project 4: Final Project
- Final CD portfolio: Includes all completed projects, tutorials, written assignments, field trip documentation and scanned images from sketchbook (includes drawings, research images, written materials used for development of projects).

**Disabilities:** Any student who has medical or learning disabilities that might interfere with class activities should feel free to contact me regarding alternatives.

**Grading Policy:** Grades are dependent upon evaluation of all course work completed (inside and out of class), attendance, and participation in discussions, class projects, and critiques. **A** =100-94, **A**- =93-90, **B**+ =89-87, **B** =86-84, **B**- = 83-80, **C**+ =79-77, **C** =76-74, **C**- =73-70, **D**+ =69-67, **D** =66-64, **D**- =63-60, **F** =59-0. Refer to the CSUS University Policy Manual for definitions of grade symbols at the following web address: <a href="http://www.csus.edu/umanual/acad/UMG05150.htm">http://www.csus.edu/umanual/acad/UMG05150.htm</a>

Refer to <u>STANDARD GRADING RUBRIC FOR ART STUDIO COURSES</u> on the class website for further clarification of art studio grade standards.

**Attendance Policy:** A maximum of 2 absences are allowed. Every absence thereafter will result in a .5 reduction in the <u>total</u> grade average. (Note: 2 late arrivals or leaving early from class 2 times = 1 absence).

#### Lab Information:

- MRP 1007 is a MAC lab running OSX operating system. Students create their own user login.
- Students who are not enrolled or do not have instructor permission are not permitted to use the computers or equipment.
- Supervised open lab times in rooms 1003, 1005, 1007, 1009. Consult the schedule outside the classroom for days and times. You can often use the computers when there is no class being taught in that room.
- During lab hours the door will be propped wide open. The lab assistant on duty will notify students of an incoming class 5 minutes before it begins.
- The lab will not be open during major holidays when the campus is closed.
- Students may ask a professor to permit them to use a free computer in their classroom.
- Students have full One-Card access to the black and white laser jet printer.
- Color printing will be permitted only during class time, and for specific projects and assignments.
- Remote lab access instructions: Note: File transfer is much slower using remote access.
  - 1. Download and install the VPN Client

http://www.csus.edu/vpn/

Connect VPN Client and log in. Username and password are the same as your saclink account.

2. Log in your provided user information at:

http://www.al.csus.edu/labs/accounts.lasso

#### Lab Rules:

- Web surfing permitted only if referring to course materials or researching projects, as requested by the instructor. Penalty for personal web surfing not associated with course work is minus 10 points on the first offense, five points off the total grade average each time thereafter, for example, if your total grade average is an 85%, it will become 80%.
- Turn off mobile phones and personal electronic devices in class.
- Headphones must be used when using sound equipment; however, they are not permitted in the class room for personal music listening during class.
- No drinks or food near the computers.
- Keep the room trash free.