

## Computer Science Department STUDENT ADVISING FORM

Name: \_\_\_\_\_  
(Last) (First) (M.I.)

Sac State ID #: \_\_\_\_\_

Phone Number: \_\_\_\_\_ / \_\_\_\_\_  
(Cell) (Other)

Catalog Year of Major/Minor: \_\_\_\_\_

Email Address: \_\_\_\_\_

Planned Graduation Date: \_\_\_\_\_

*This form is for major advising purposes only. It is based on information supplied by the student and is not an official evaluation.*

Required Lower Division CSC Courses (15 units)				
Course	Units	Sem	Grade	Notes
CSc 15	3			
CSc 20	3			
CSc 28	3			
CSc 35	3			
CSc 60	3			
Required Math & Science Courses (24 units) §				
Math 26A / 30*	3 or 4			
Math 26B / 31*	3 or 4			
Engr 115 / Stat 50	2 or 4			
Phys 5A / 11A*	4			
Elect:**	3 or 4			
Elect: ^				
Elect: ^				
Elect: ^				
Elect: ^				
Required Upper Division CSC Courses (30 units)				
CSc 130	3			
CSc 131	3			
CSc 133	3			
CSc 134	3			
CSc 135	3			
CSc 137	3			
CSc 138	3			
CSc 139	3			
CSc 190	2			
CSc 191	2			
CSc 19 ‡	1 or 2			
CSc 19 ‡	1 or 2			

CSC Upper Division Electives (9 units)				
Course	Units	Sem	Grade	Notes
CSc				
CSc				
CSc				
Other Courses Required for the Major				
Phil 103*	3			
GE B-2 †	3			

† Bio 10 is recommended.

### Progress Review

Advisor - sign & date below	GPA	Dept notes

\*Also satisfies GE requirements:

Math 26A / 30 B4 – 3 units

Math 26B / 31 B4 – 3 units

Phys 5A / 11A B1 – 3 units

Phil 103 D – 3 units; counts as upper division

§ Math & Science: See “Advising for Math & Science requirements” in the Undergraduate Student Handbook for more detailed information.

\*\*One or more electives must be from MATH, STAT, or PHIL 160 (MATH 100 - Linear Algebra - is recommended)

^ The Math / Science course chosen cannot also be used to satisfy the General Education B2 requirement; if CSc 148 is chosen, it cannot also be used as a computer science elective.

‡ Experiential electives: Choose from CSc 192, 194, 195, 195A-D, 198 or 199. (Note: If CSc 199 was taught as a 3-unit course and not independent study, it may be used as a CSc Upper Division Elective instead.)