CHDV 242

Perception

I. Theoretical Framework for perception - Gibson (Miller, Ch. 8)

Guiding questions:

- 1. Identify the basic assumptions of the Gibson's theory of perception
- 2. According to Gibson, what is developing? What characterizes perceptual development?
- 3. What is the theory's position on developmental issues?
- 4. Evaluate the theory (limitations/contributions)

II. Perceptual Development

A. The study of perceptual development necessarily involves the study of intersection of different domains: biological, social, cognitive. It is concerned with questions:

- 1. What is normative (developmental) pattern of development?
- 2. What are effects of different kinds of experience/stimulation on developing perceptual capacity?

B. Methodology

- 1. sight, corneal reflection (e.g., visual acuity)
- 2. preference paradigms (e.g., face recognition)
- 3. conditioned responses (e.g., threshold for sound)
- 4. habituation paradigm (e.g., categorical speech perception)
- 5. behavior (e.g., visual cliff)
- 6. imaging, brain studies (e.g., MRI, brain activity)
- 7. Physiological measures (e.g., heart rate)

C. The course of perceptual development

- 1. Infancy
- 2. Childhood
- 3. Adolescence/adulthood
- 4. Older adulthood

D. Discussion

- 1. Discuss some of the limitations of using various measures to understand of perception, specifically:
 - (a) preference/conditioned/habituation responses
 - (b) behavioral responses
 - (c) Neuroscience methods
 - (d) Physiological methods
- 2. Can we really separate perceptual development from cognitive development? From Social, language, physical? Do we want to? How might a Systems model incorporate these different influences?
- 3. It is clear that experience affects perceptual development. Discuss the effects of changing media environments (TV, computers, games) on perceptual development in children. How might we study these effects?