California State University, Sacramento		Department of Design	www.csus.edu/design	
College of Arts and Letters		GPHD 10, Section 2 Lecturer: Scott Olling	Spring 2004 solling@csus.edu	
Project #2:	Logo replication	First proof due: Wednesday, March 17 Due complete with corrections: Wednesday, April 14		
Project description:	This project asks you to recreate an existing simple logo using Adobe Illustrator, then submit a proof for "client" review. When the client (instructor) returns the piece with indicated changes, you will make the changes and submit a finished piece.			
Project requires:	 a logo at least 4" in the shortest dimension. a scan of same logo saved as a .tif Adobe Illustrator 			
Instructions:	 Find a logo sample that uses simple black and white graphics. Choose a logo that is physically 4"-6" in width. Choose a logo image that has an interior area that can be filled with a second color. Get your logo approved by the instructor. Recreate the sample using Adobe Illustrator. Scan the graphic using a Mac or PC scanner. Save in a .TIF format. Remember, you can scan your graphic so that it is 4"-6" in width. Place the graphic in Illustrator. Use a separate layer. 			
	 Redraw the graphic, replicating it exactly. 3.) Save your files, naming the files using the class number, the project number, your name and a description of the file in the filename. 			
	4.) Print out a Composite proof of your file from Illustrator using Fit to Page Be sure to show crop marks and the filename in your printout.			
	5.) Turn in your proof printc on March 17th.	your proof printout & your original logo sample (with instructor initials) for instructor evaluation ch 17th.		
	6.) When the instructor returns your proof, complete the logo drawing, incorporating any changes marked on your proof.			
	7.) Print a color separation of the file showing marks, color names, etc., from Illustrator of your final version and turn in with your marked up Composite proof and original (initialed) logo.			